int a=2; int b=3;

int c=4; int d=5;

int e=6; int f=7;

int g=8; int h=9;

//EKRANIN ORTAK BAĞLANTISI KATOT OLACAK

void setup()

{ pinMode(a, OUTPUT);

pinMode(b, OUTPUT);

pinMode(c, OUTPUT);

pinMode(d, OUTPUT);

pinMode(e, OUTPUT);

pinMode(f, OUTPUT);

pinMode(g, OUTPUT);

pinMode(h, OUTPUT);}

void loop()

{//0

digitalWrite(a, HIGH);

digitalWrite(b, HIGH);

digitalWrite(c, HIGH);

digitalWrite(d, HIGH);

digitalWrite(e, HIGH);

digitalWrite(f, HIGH);

digitalWrite(g, LOW);

digitalWrite(h, HIGH);

delay(1000);

//1

digitalWrite(a, LOW);

digitalWrite(b, HIGH);

digitalWrite(c, HIGH);

digitalWrite(d, LOW);

digitalWrite(e, LOW);

digitalWrite(f,LOW);

digitalWrite(g, LOW);

digitalWrite(h, LOW);

delay(1000);

//2

digitalWrite(a, HIGH);

digitalWrite(b, HIGH);

digitalWrite(c, LOW);

digitalWrite(d, HIGH);

digitalWrite(e, HIGH);

digitalWrite(f, LOW);

digitalWrite(g, HIGH);

digitalWrite(h, HIGH);

delay(1000);

//3

digitalWrite(a, HIGH);

digitalWrite(b, HIGH);

digitalWrite(c, HIGH);

digitalWrite(d, HIGH);

digitalWrite(e, LOW);

digitalWrite(f, LOW);

digitalWrite(g, HIGH);

digitalWrite(h, HIGH);

delay(1000);

//4

digitalWrite(a, LOW);

digitalWrite(b, HIGH);

digitalWrite(c, HIGH);

digitalWrite(d, LOW);

digitalWrite(e, LOW);

digitalWrite(f, HIGH);

digitalWrite(g, HIGH);

digitalWrite(h, HIGH);

delay(1000);

//5

digitalWrite(a, HIGH);

digitalWrite(b, LOW);

digitalWrite(c, HIGH);

digitalWrite(d, HIGH);

digitalWrite(e, LOW);

digitalWrite(f, HIGH);

digitalWrite(g, HIGH);

digitalWrite(h, HIGH);

delay(1000);

//6

digitalWrite(a, HIGH);

digitalWrite(b, LOW);

digitalWrite(c, HIGH);

digitalWrite(d, HIGH);

digitalWrite(e, HIGH);

digitalWrite(f, HIGH);

digitalWrite(g, HIGH);

digitalWrite(h, HIGH);

delay(1000);

//7

digitalWrite(a, HIGH);

digitalWrite(b, HIGH);

digitalWrite(c, HIGH);

digitalWrite(d, LOW);

digitalWrite(e, LOW);

digitalWrite(f, LOW);

digitalWrite(g, LOW);

digitalWrite(h, LOW);

delay(1000);

//8

digitalWrite(a, HIGH);

digitalWrite(b, HIGH);

digitalWrite(c, HIGH);

digitalWrite(d, HIGH);

digitalWrite(e, HIGH);

digitalWrite(f, HIGH);

digitalWrite(g, HIGH);

digitalWrite(h, HIGH);

delay(1000);

//9

digitalWrite(a, HIGH);

digitalWrite(b, HIGH);

digitalWrite(c, HIGH);

digitalWrite(d, HIGH);

digitalWrite(e, LOW);

digitalWrite(f, HIGH);

digitalWrite(g, HIGH);

digitalWrite(h, HIGH); delay(1000); }